

The Gut Check's QB Scouting Analysis

Name: **School:** **Opponent:** **Surface:**
Height: **Year:** **Score:** **Climate:**
Weight: **Date:** **Location:** **Temperature:**

Overall Score:

Accuracy Score:

High completion percentage (>60%) [4pts]:

Deep accuracy [2pts]:

Intermediate accuracy [5pts]:

Short accuracy [5pts]:

Accuracy rolling right [2pts]:

Accuracy rolling left [2pts]:

Arm Strength Score:

Velocity on deep routes [2pts]:

Distance on deep routes (>40 yards) [1pt]:

Velocity on intermediate routes [5pts]:

Delivery Score:

Delivers ball effectively from a variety of platforms [2pts]:

Throws a catchable ball (touch, tight spirals, etc.) [5pts]:

Quick Release [4pts]:

Compact delivery [4pts]:

Decisions Score:

Avoids double coverage [5pts]:

Looks off defenders [3pts]:

Effective use of pump fakes [2pts]:

Distributes ball to multiple receivers [2pts]:

Makes effective adjustments at the line [2pts]:

BHandling Score:

Effective use of play fakes [2pts]:

Handles center exchange consistently [4pts]:

Consistently effective with hand offs [1pt]:

Demonstrates ball security while running [1pt]:

Maintains control of ball when hit [4pts]

Maintains control of ball in adverse weather conditions [4pts]:

Pocket Presence Score:

Buys time effectively within pocket [7pts]:

Willing to take hit to deliver ball [2pts]:

Senses pass rush [3pts]:

Willing to throw ball away to avoid sacks [2pts]:

Scrambling Ability Score:

Effectively gains yardage when breaking the pocket [2pts]:

Effectively gains yardage when pocket collapses [1pts]:

Capable of breaking big gains as a runner [2pts]:

Durability Score:

Missed fewer than 10% of games [1 pt]:

Productive performer when injured [1 pt]:

No chronic injuries [1pt]:

No injuries requiring extensive rehabilitation [5 pts]:

Game Stats

PAtt:

Comp:

Pyds:

PTds:

Ints:

Dropped:

Sacked:

Deflections:

Fumbles:

RAtt:

RYds:

RTds:

The Gut Check's QB Scouting Recap

Name: Brian Brohm

Date: 11/6/2006

Opponent: West Virginia

Overall Strengths:

Brohm is a strong pocket passer with downfield accuracy on intermediate and deep routes. He sells play action fakes effectively. He has the arm strength to make every prerequisite NFL throw. He slides well in the pocket and sees the field very well. He will look off a safety and seems to know where his 3rd and 4th options are located with every play. He has the basic skills to be a quality starting quarterback. The question is whether he has the ability to take punishment and still be consistently accurate and poised.

Overall Weaknesses:

He sometimes tries too hard to make a play when it's wiser to throw the ball away. The problem is he'll hold onto the ball too long. He then gets erratic with his accuracy after he feels pressure. He also has chronic difficulty with the flat routes when throwing from the pocket. He over throws or under throws them despite good mechanics. His accuracy gets streaky and can't hit players on passes when throwing off balance unless they are very close and between the hashes. He's not very fast or mobile. He tore his ACL as a sophomore.

Accuracy:

Good timing on a 22-yard skinny post to start the game. He didn't lead his WR into the safety, but him the receiver near his stomach which prevented the CB in trail position from knocking it away. A very accurate pass thrown 22 yards downfield off a play fake to begin the game. The play after he was sacked, he threw a ball to the TE in the flat that was short and low, falling incomplete. The TE was wide open. Brohm's deep cross off the 7-step drop with 3:43 in the 1st QTR that was dropped was actually thrown a bit behind the WR. This is the type of throw that gets intercepted in the pros. Very good accuracy to his WR on a 14-yard comeback on the outside shoulder and away from the DB in tight coverage. His accuracy issues aren't there with screen passes because the throws are a bit more downfield and not at as acute of an angle. Excellent accuracy on a skinny post thrown from the opposite hash for a 27-yard gain but the WR fumbled the ball away. Brohm nearly threw an interception on a skinny post to Douglas if it were not for an incredibly acrobatic catch to snare it at it's highest point. Otherwise the DB playing center field gets it.

Arm Strength:

Brohm has the arm strength for the pro game. He tossed an out route from the opposite hash with enough velocity to beat a CB coming back to jump the route for the completion.

Delivery:

A good over the shoulder delivery and when his feet are planted in the ground, he's very accurate. The problem for Brohm occurs after he's sacked or gets hit. He tends to throw off his back foot on the next play. He looked left, felt pressure and flashed back to his right to hit his TE in the right flat but threw the ball off his back foot and the short pass fell short of his target.

Decisions:

Excellent read at the LOS with 1:27 in the 3rd QTR. He was behind center read the safety blitz, changed the play to he shotgun spread, which forced the defense to adjust and Brohm hit his WR on a shallow cross for a 40-yard gain.

Ball Handling:

He executed a good play fake to begin the game, dipping his head down and hunching his shoulders as he brought the ball back to his body as the RB passed. Nice shoulder fake to freeze the rush so he could set up the screen with 3:40 in the 1st QTR for a 23-yard gain and a 1st down. He consistently sucked the WVU defense into biting on the play fakes and passes in the intermediate range...hitting Urrutia for 26 yards with 12:05 in the game.

Pocket Presence:

He had a lot of time on the opening drive to complete two crossing routes and a play action skinny post. He stood tall and calm in the pocket. He was sacked with 11:42 in the 1st QTR by the edge rusher beating the TE off Brohm's blindside. The QB had less than 3 seconds before the sack, but the TE was close enough for him to get a sense of the rusher coming because of the angle he flashed past the LOS, but he didn't appear to sense it because he was in the middle of a play fake were he dipped his head to sell the run action. Brohm's biggest issue that defensive coordinators will feast upon until he shows he's fixed it, is his tendency to get jump after he's been hit. On the play after the first sack of the game he threw the ball off his back foot, missing his TE in the flat. I've seen him do this on tape a number of times. He also seems to have accuracy issues in the flat when standing in the pocket. On the play after his miss, he experienced the pocket closing in and he threw a ball that one-hopped in front of Urrutia with 10:53 in the 1st QTR. He had plenty of time to follow through, but the pressure seemed to affect him. Brohm did a good job of stepping up after a 7-step drop and delivering an deep cross to his WR, but the ball was dropped. Nice job slipping away from the front side hit on 3rd and 5 with 2:25 in the 1st QTR to slide to his right and hit his WR 5 yards downfield while on the run for the 1st down. Good job standing in the pocket in the face of a DE and firing a completion for 6 yards to his WR in the flat. Brohm was planted after he threw the ball. Brohm rolled right, stopped at the right hash and threw back to the left has about 35 yards downfield to his WR for a 40-yard gain. He over threw his RB in the flat on a 2nd and 8 with 8:04 in the half. Excellent job stepping up from the front side CB blitz to deliver a 36-yard pass to his WR down the right sideline with 4:10 in the half. It was a good throw to single coverage. It wasn't pinpoint accurate, but with a 6-6 receiver matched up on a fade route with a 5-9 or 5-10 CB, its really no contest.

Scrambling Ability:

He sensed the backside pressure on a 2nd and 14 pass play inside WVU territory and stepped up to break the pocket. He was caught from behind after gaining a yard. Brohm threw a 40-yard pass in the air to his WR at the other hash for a 40-yard gain with 9:20 in the half. If he put more on the ball or threw it a bit earlier, the WR might have been able to catch it in stride and score. Brohm escaped the grasp of two players in the backfield but was sacked in the right flat before he could get rid of the ball on 1st and 10 with 13:15 in the 3rd QTR.

Durability:

Character: